Windows Debugging: Practical Foundations

Dmitry Vostokov

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Windows Debugging: Practical Foundations Dmitry Vostokov
Written by the founder of DumpAnalysis.org this book is not about bugs or debugging techniques but about background knowledge everyone needs to start experimenting with WinDbg, learn from practical experience and read other advanced debugging books. Solid understanding of fundamentals like pointers is needed to analyze stack traces beyond !analyze -v and lmv WinDbg commands. This is the book to help technical support and escalation engineers and Windows software testers without the knowledge of assembly language to master necessary prerequisites to understand and start debugging and crash dump analysis on Windows platforms. It doesn't require any specific knowledge, fills the gap and lowers the learning curve. The book is also useful for software engineers coming from managed code or Java background, engineers coming from non-Wintel environments, Windows C/C++ software engineers without assembly language background, security researchers and beginners learning Windows software disassembling and reverse engineering techniques. This book can also be used as Intel assembly language and Windows debugging supplement for relevant undergraduate level courses.

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